

# Scientific Visualization Framework

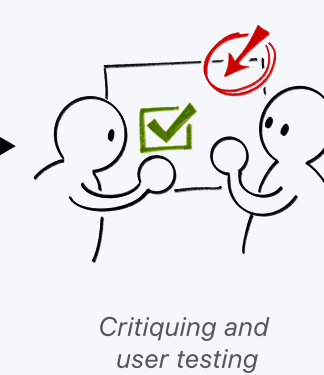
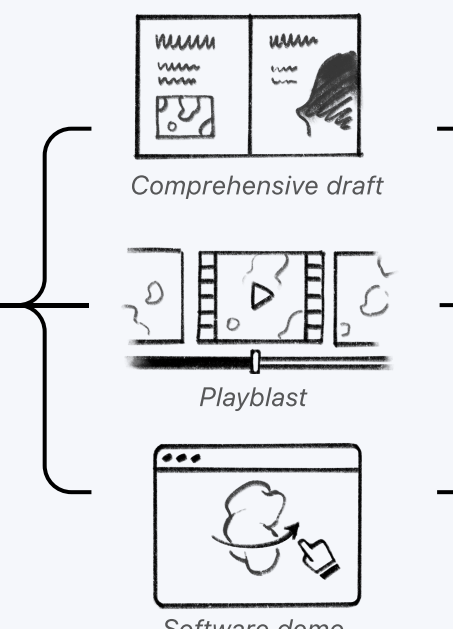
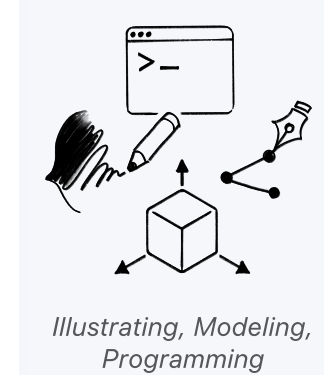
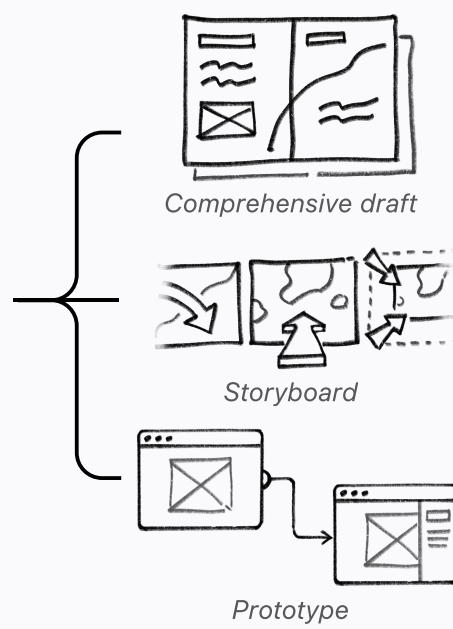
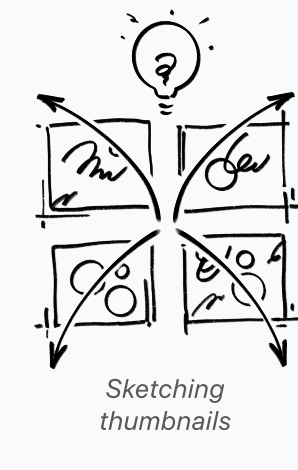
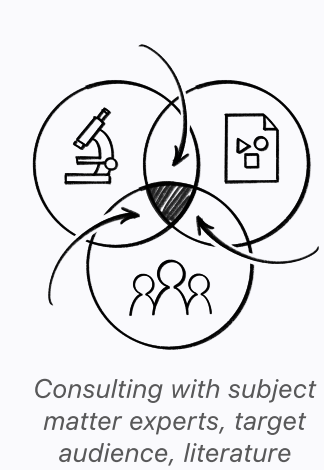
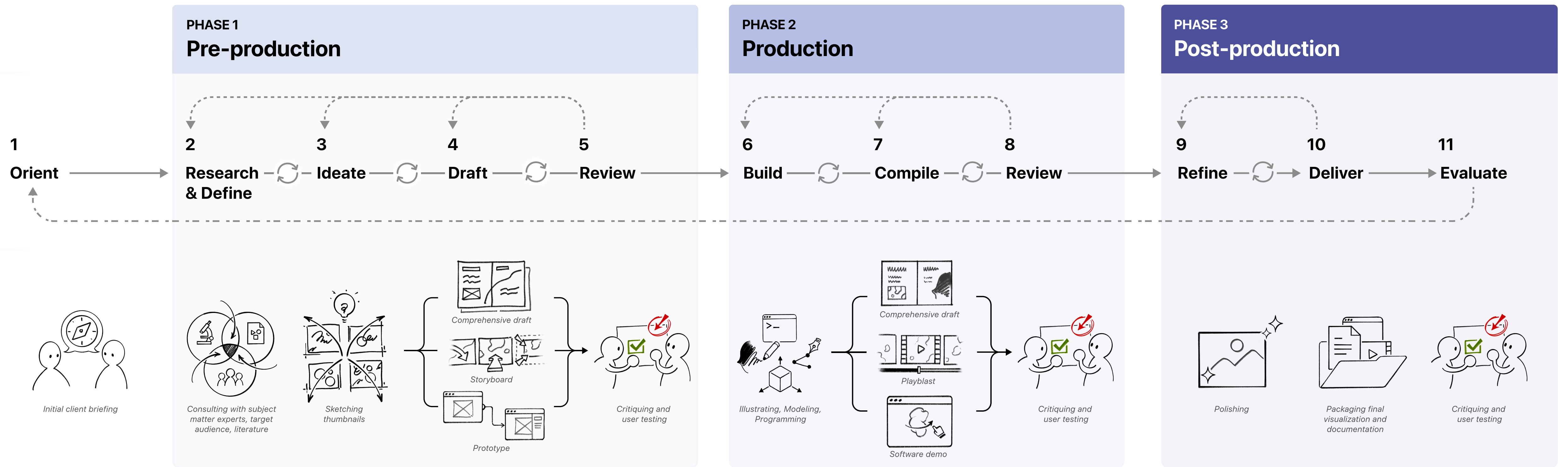
## PHASES

### STEPS

Actions taken by visualizers and collaborators

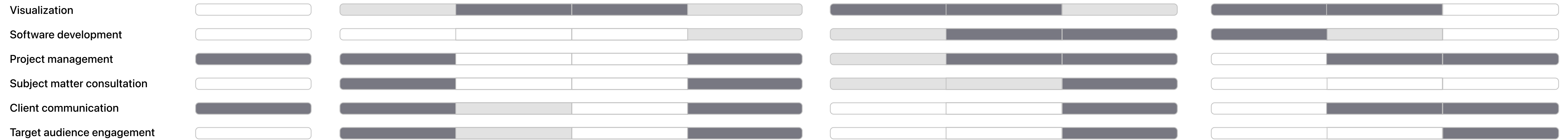
### SAMPLE ACTIVITIES

For static, animated, and interactive media projects



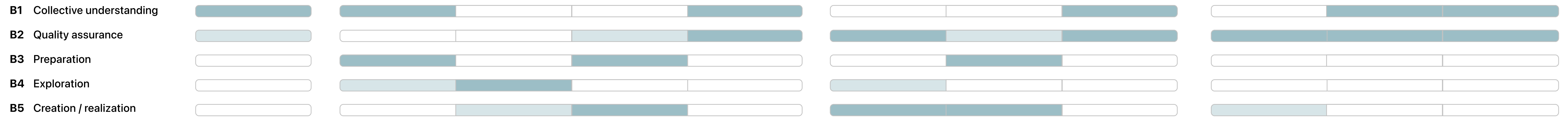
### SKILLS\*

Skills used by visualizers and collaborators



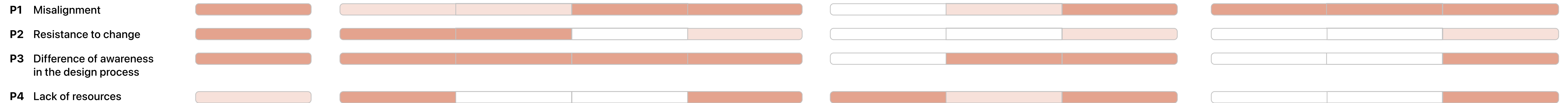
### BRIGHT SPOTS\*

Positive experiences felt by visualizers and collaborators



### PAIN POINTS\*

Negative experiences felt by visualizers and collaborators



\* The heatmaps above provide an overview of the skills used by the visualizer and/or their collaborators, as well as the positive and negative experiences faced by the team at each step of the framework. The intensity with which one experiences these factors depends on the project and team involved.

